

**ECE 85L Digital Logic Design Laboratory**  
**Fresno State, Lyles College of Engineering**  
**Electrical and Computer Engineering Department**

**Spring 2018**

**Laboratory 9 – HDL and Arithmetic Circuits**

**1. OBJECTIVES**

- Introduce students to the Altera Quartus II CAD Tool
- Design and Construct a 1-Bit Full Adder Circuit
- Perform the Arithmetic Sum of Two Binary Numbers
- Perform the Subtraction of Binary Numbers using the 2's Complement Technique

**2. DISCUSSION**

In this experiment, you will construct and simulate a 1-Bit Full Adder Circuit, using the Altera Quartus II CAD Tool. When arithmetic operations are implemented in a computer, it is more convenient to use a system referred to as the signed-complement system for representing negative numbers. Therefore, in a digital system or in a computer, a negative number is indicated by its complement. Subtraction of two binary numbers when negative numbers are in 2's complement form is simple. The procedure can be stated as follows:

1. Take the 2's complement of the subtrahend (bottom number).
2. Add it to the minuend (top number).
3. Overflow indicates that the answer is positive. Ignore the overflow.
4. No overflow indicates that the answer is negative. Take the 2's complement of the original sum to obtain the true magnitude of the answer.

**3. PRELAB**

1. A half adder is a circuit that has two inputs, A and B, and two outputs, sum and carry. It adds A and B according to the rules of binary addition and outputs the sum and carry. Design a half-adder circuit using one XOR gate and one AND gate. Verify your design through truth table and with Multisim.
2. Whereas the half adder added two inputs A and B, the full adder adds three inputs together, A, B, and a carry from a previous addition, and outputs a sum and carry.

Design a full adder circuit to AND, OR, and XOR gates. Verify its operation through truth table and with Multisim.

## **4. LAB ASSIGNMENT**

### **4.1 Field Programmable Gate Array (FPGA) Devices**

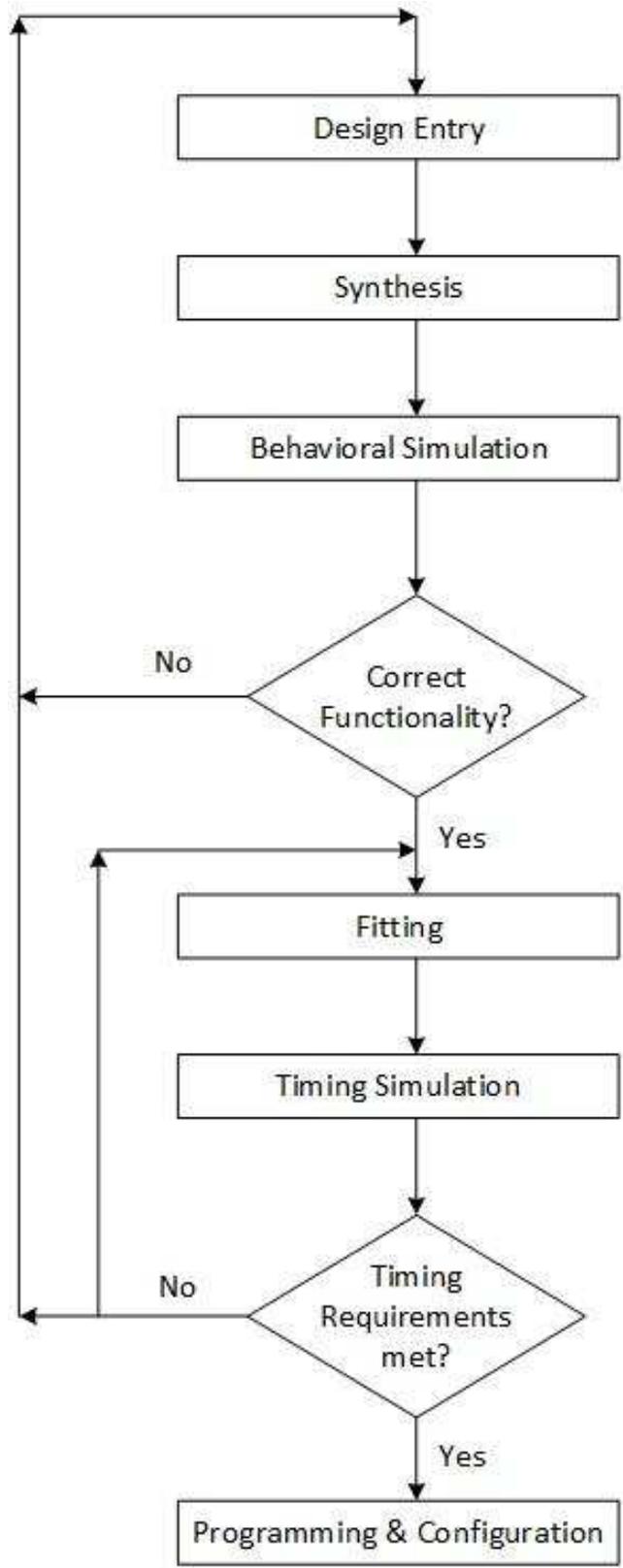
This section introduces the student to the Altera Quartus II CAD Tool. Students will learn how to design and simulate circuits using the Quartus II CAD Tool environment, targeting a Field Programmable Gate Array (FPGA). An FPGA device is an integrated circuit which provides a circuit designer with the flexibility of modifying the implemented hardware through re-programming the FPGA device. This potential of changing hardware implementations with little effort is important for quick prototyping and testing of hardware designs, as well as, for applying new upgrades to the implemented hardware with minimal cost. A designer should target the specific FPGA device which exists in the used FPGA development board. For this lab experiment, there is no specific target device. The FPGA device used in this laboratory experiment is the Cyclone IV E series EP4CE115F29C7.

### **4.2 Design Flow of the Quartus II CAD Tool**

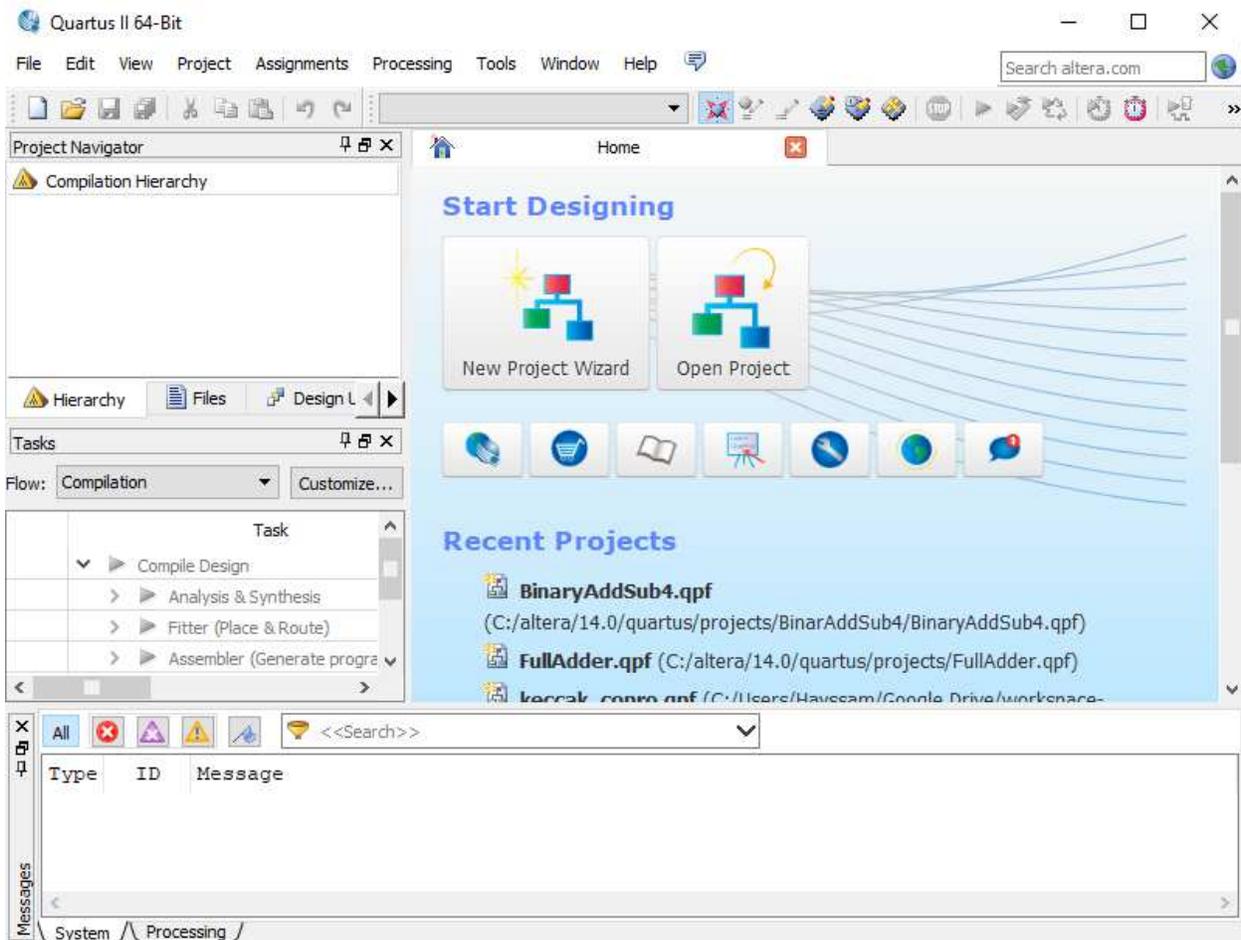
The Quartus II CAD Tool will be used to enter and simulate designs of arithmetic circuits targeting the Cyclone IV E series EP4CE115F29C7 FPGA device. Students will use the tool to enter their HDL based design and simulate it. The following is a brief introduction to the design flow that will be used to implement circuits onto the FPGA device. Figure 4.1 presents the general flow of implementing circuits on an FPGA device using the Quartus II CAD Tool.

### **4.3 Quartus II 1-Bit Full Adder Implementation**

In this section, students will be exposed to the Quartus II tool and will exercise the top part of the design flow presented in the previous section of this document (up to behavioral simulation), through designing and simulating a full bit adder circuit. The design in this section will be used for designing a 4-bit binary adder/subtractor in a later section.



**Figure 4.1:** General Design Flow

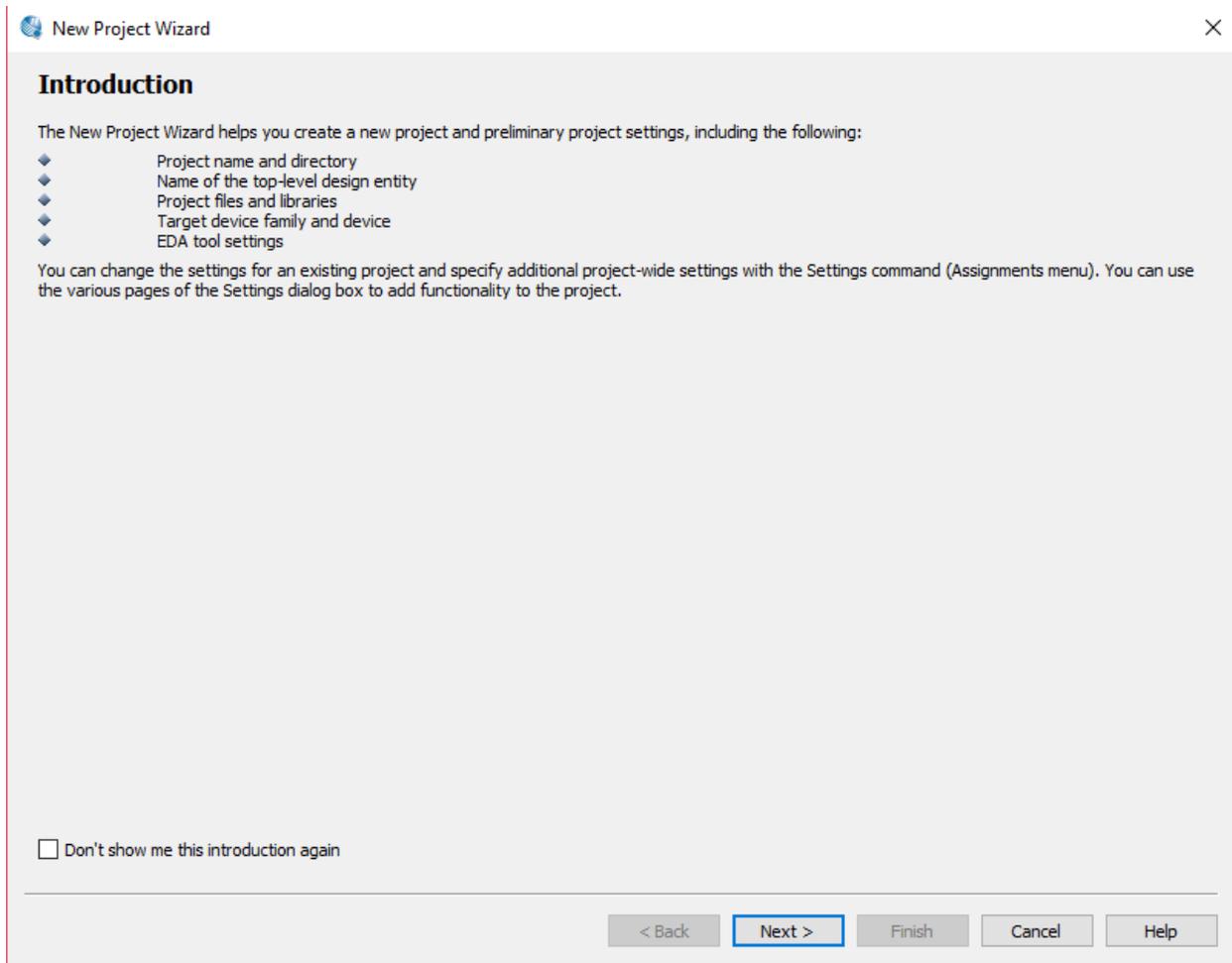


**Figure 4.2:** Quartus II IDE

### 4.3.1 Quartus II 1-Bit Full Adder Synthesis

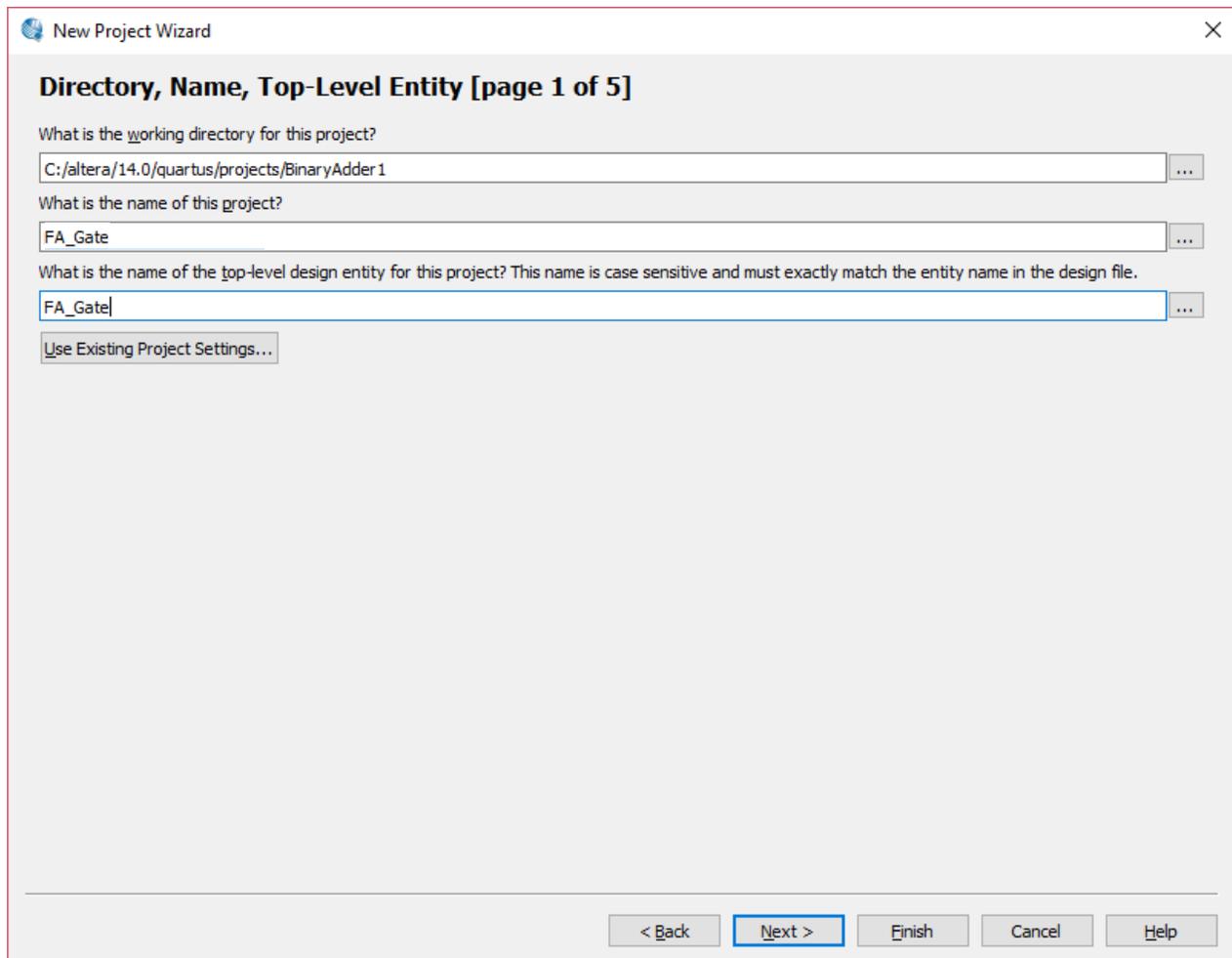
The procedure for designing the 1-bit full adder is as follows:

- a) Create a new project:
  - a. Start the Quartus II CAD Tool. The following IDE will be displayed (Figure 4.2).



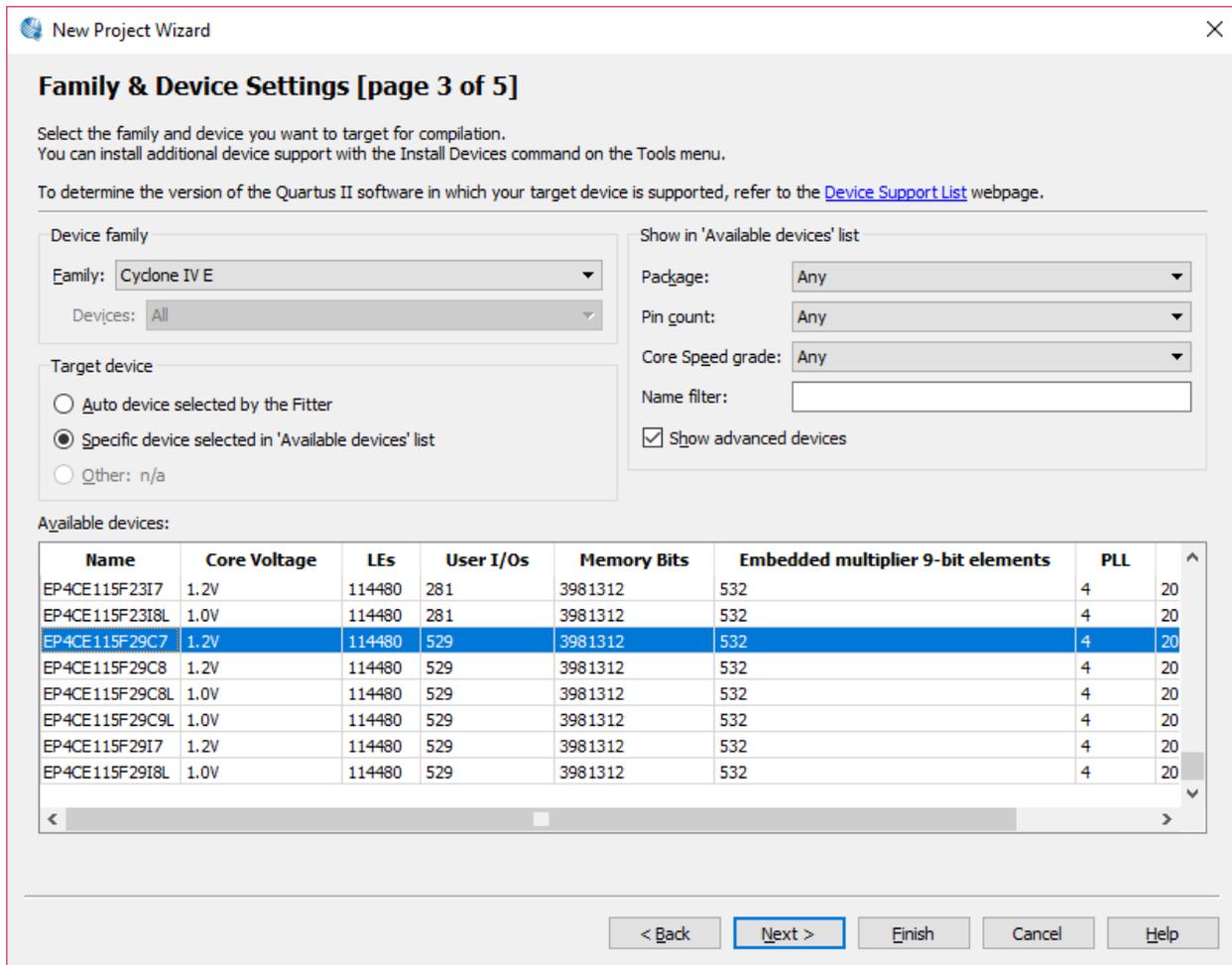
**Figure 4.3:** Project Wizard Dialog Window

- b. From the File menu, select the New Project Wizard option, this will open a new project wizard dialog window (Figure 4.3).



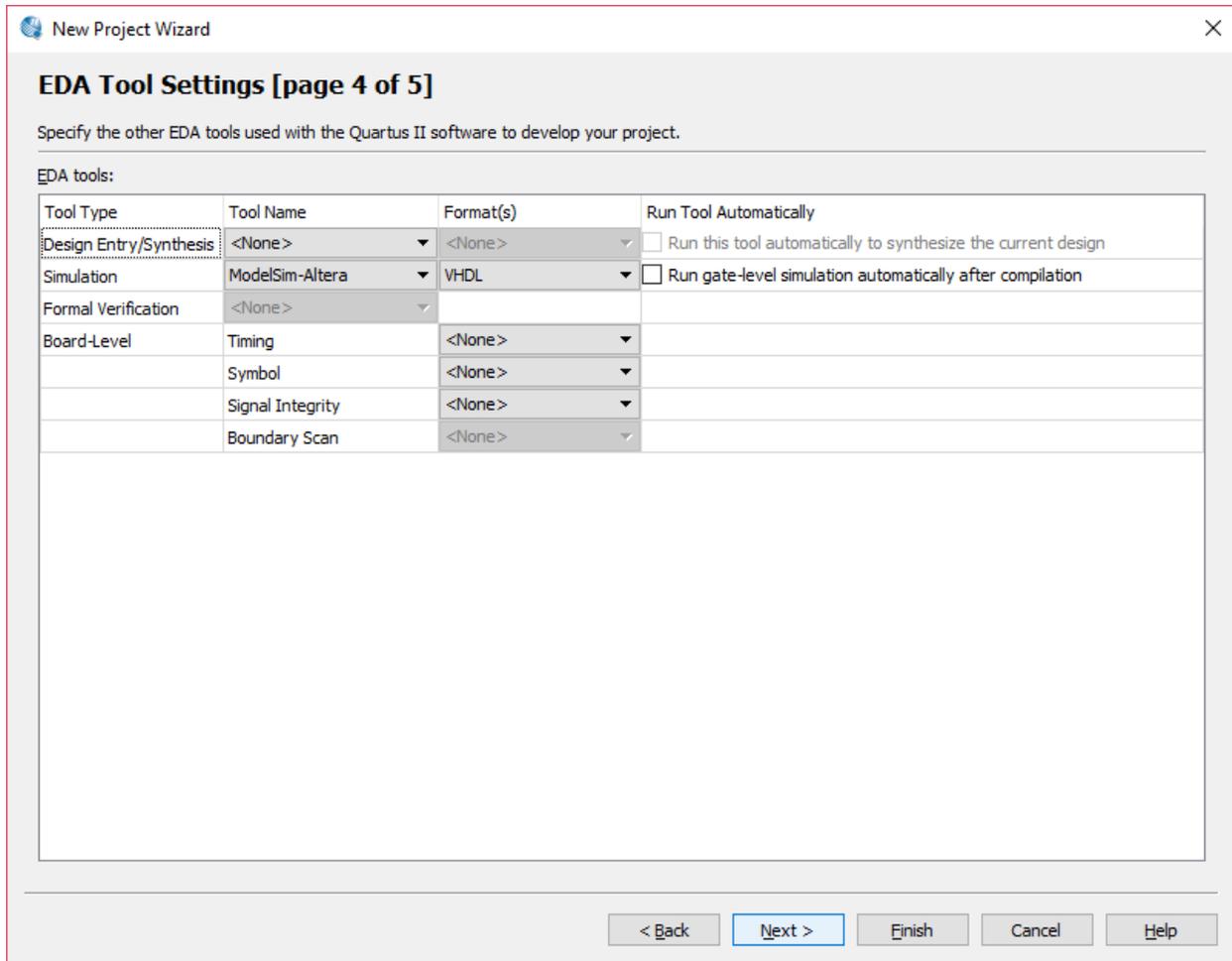
**Figure 4.4:** Directory, Name, Top-Level Entity Project Wizard Window

- c. Click Next on the Introduction page of the Wizard window, the Directory, Name, Top Level Entity page will be displayed (Figure 4.4).
- d. Select the working directory (a location of your choice), assign a name to the project (FA\_Gate), and indicate the name of the top-level entity of your design (FA\_Gate). Click Next.



**Figure 4.5:** Family & Device Settings Project Wizard Window

- e. In the add files page, Click Next, since we don't have any files to be added to the project.
- f. In the family and Device Settings page, select the Cyclone IV E EP4CE115F29C7 device and click Next (Figure 4.5).

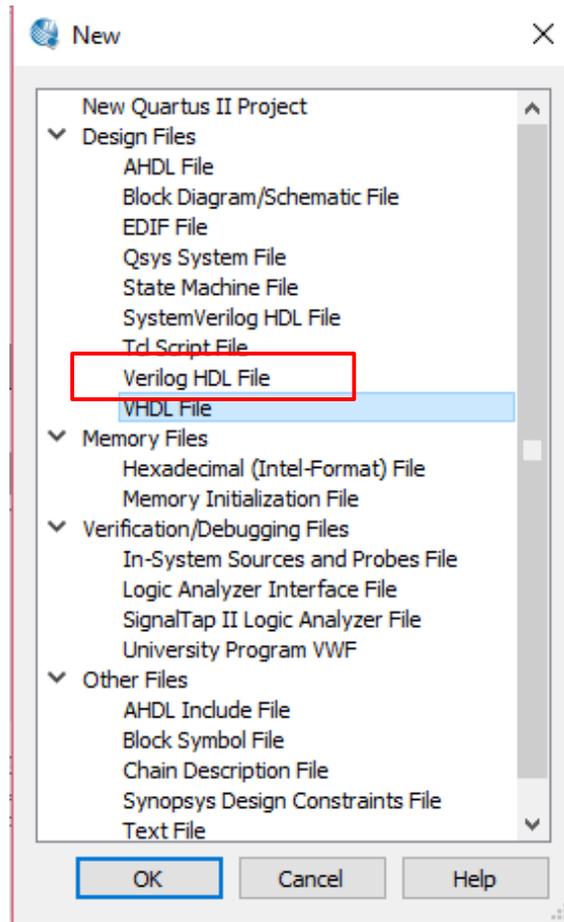


**Figure 4.6:** EDA Tool Settings Project Wizard Window

- g. In the EDA Tools Settings page, leave default options and click Next (Figure 4.6).
- h. Click Finish in the Summary page. Notice the .qpf file that is now created under the working directory of your project.

b) Add a Verilog design of the full adder to the project:

- a. From the File menu, select New, this opens a dialog box showing a list of options. Select the Verilog File option under Design Files and click OK (Figure 4.7).



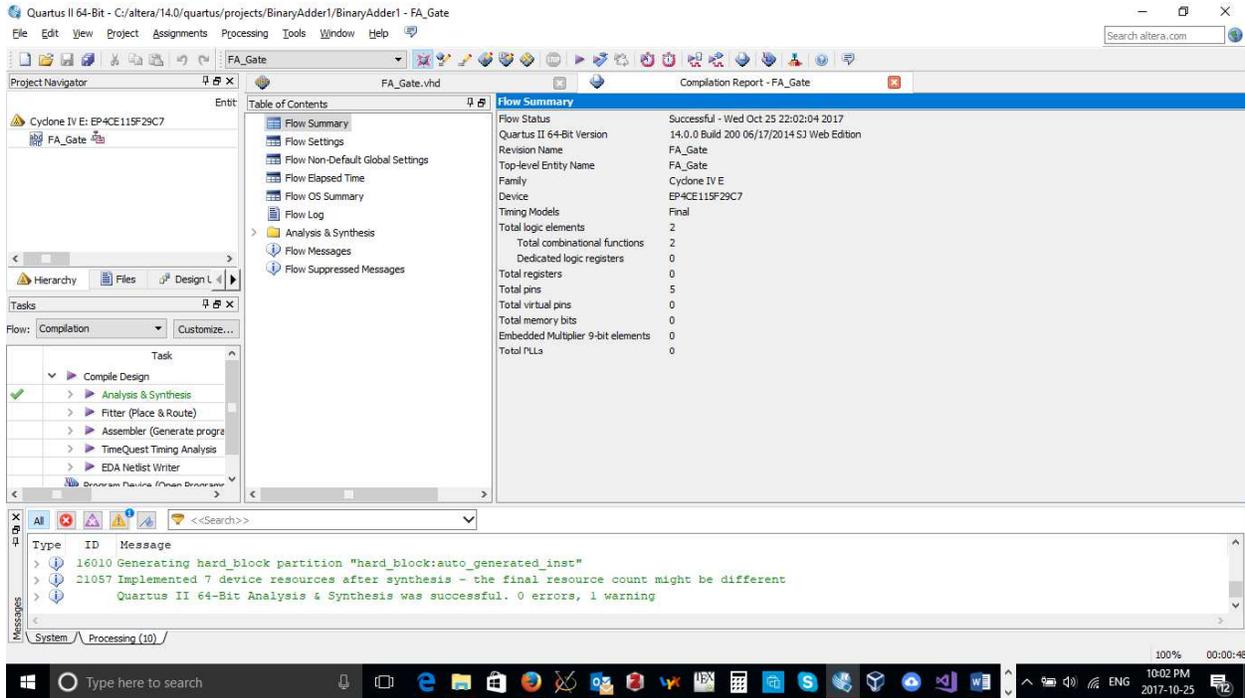
**Figure 4.7:** HDL File Options

b. Add the following Verilog code to the newly added Verilog file:

```
module FA_Gate (carryout, sum, a, b, carryin);  
    output carryout, sum;  
    input a, b, carryin;  
  
    assign sum = a ^ b ^ carryin;  
    assign carryout = (a & b) | (carryin & a) | (carryin & b);  
endmodule
```

c. Save the file as FA\_Gate.v

- c) Analyzing and Synthesizing the Design: From the Processing menu, select Start → Start Analysis & Synthesis. After Analysis & Synthesis is completed, a summary report will be displayed reporting some useful information about your design up to this point. In addition, At the bottom of the window, helpful messages will be generated specifying different information, errors, and warnings, if any. Usually, errors should be fixed, however, warnings can be ignored (Figure 4.8).



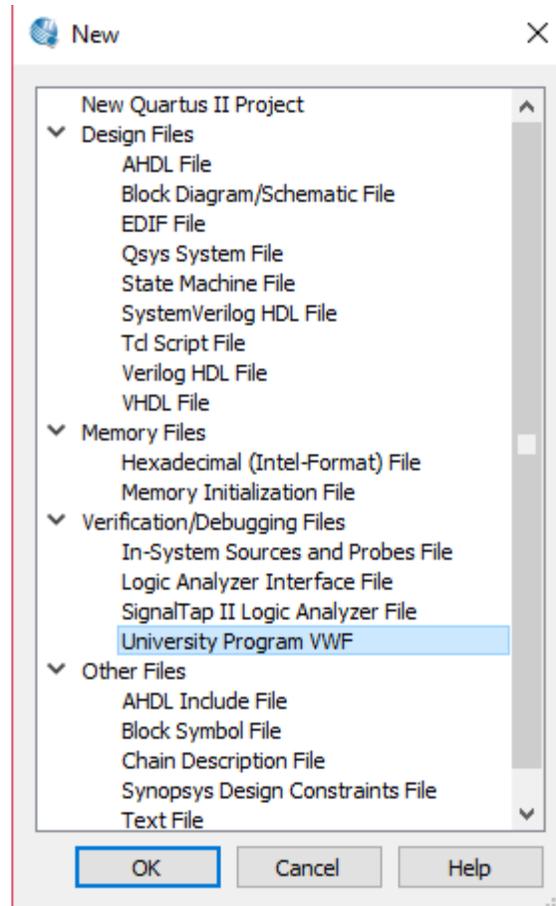
**Figure 4.8:** Analysis and Synthesis of the Design

NOTE: The above code should not generate errors. In case you have any errors, you need to fix the errors and repeat this step.

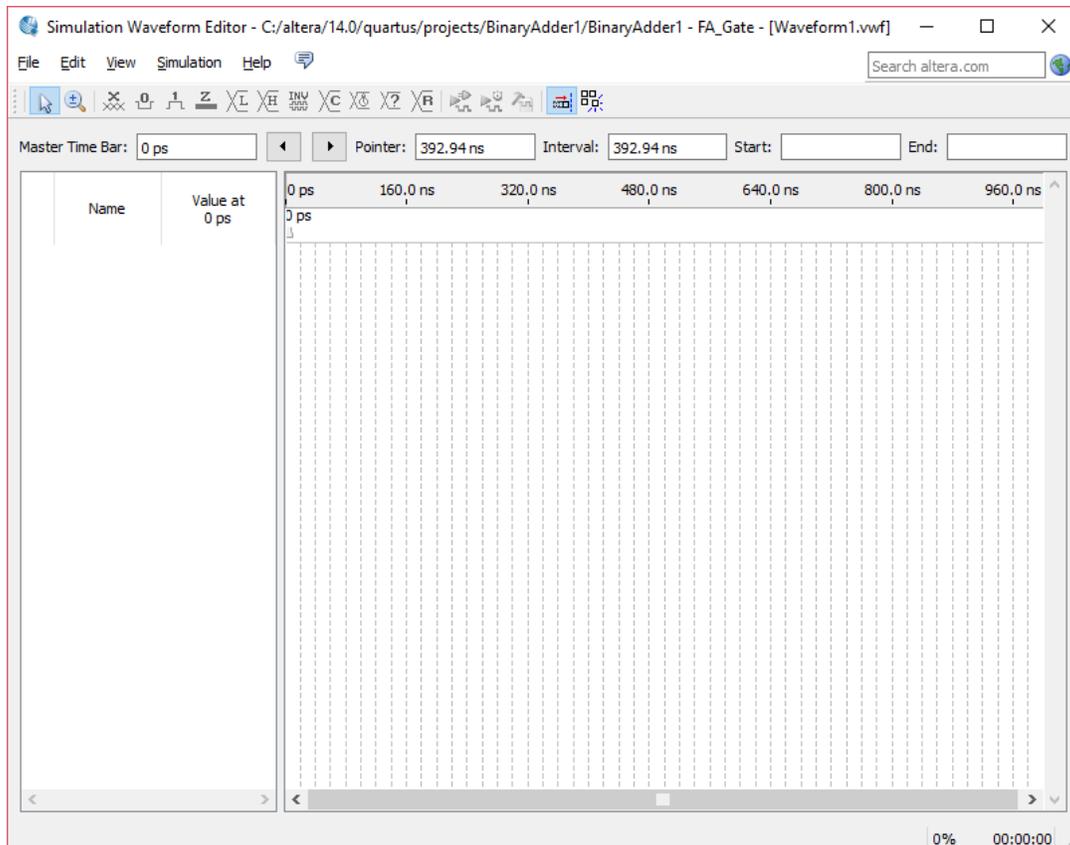
### 4.3.2 Behavioral (Functional Simulation)

This section utilizes the University Program VWF tool to conduct functional simulation of the full adder design in the previous section. More advanced tools such as ModelSim can also be used for this purpose. To conduct functional simulation on the full adder circuit, proceed as follows:

- From the File menu, select New, this opens the new file dialog box (Figure 4.9).
- Select University Program VWF option under Verification/Debugging and click OK.



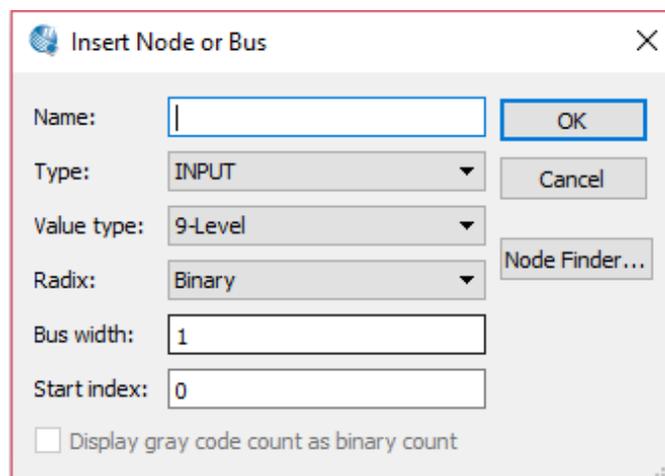
**Figure 4.9:** New File Dialog Box Window



**Figure 4.10:** Simulation Waveform Editor Window

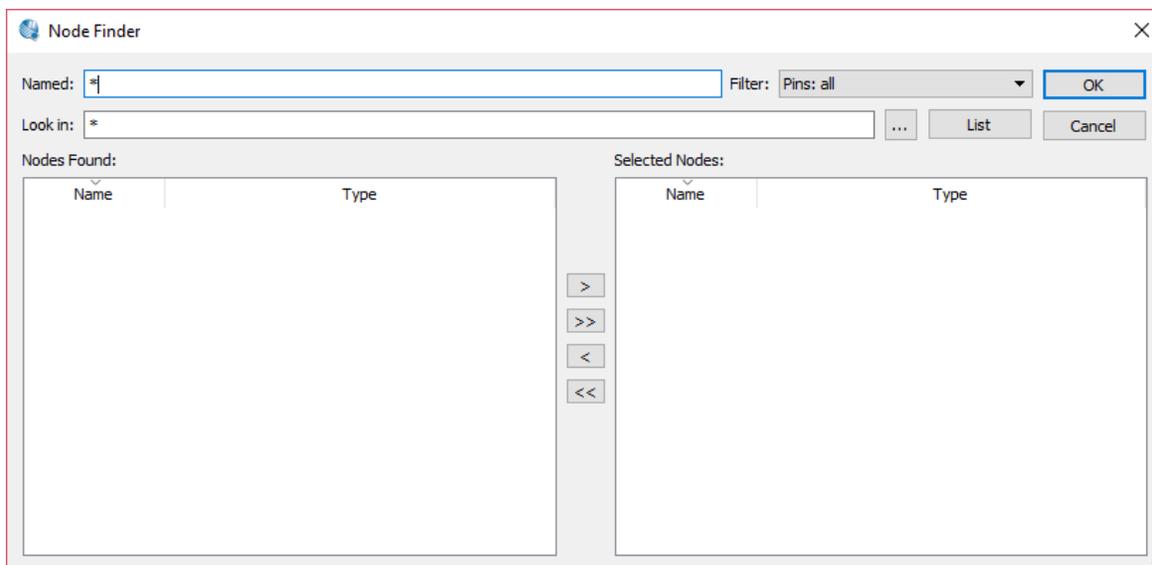
A new Simulation Waveform Editor window will open (Figure 4.10).

- c) Right-click on the left pane of the Editor window and select Insert Node or Bus. An Insert Node or Bus dialog box will be displayed (Figure 4.11).



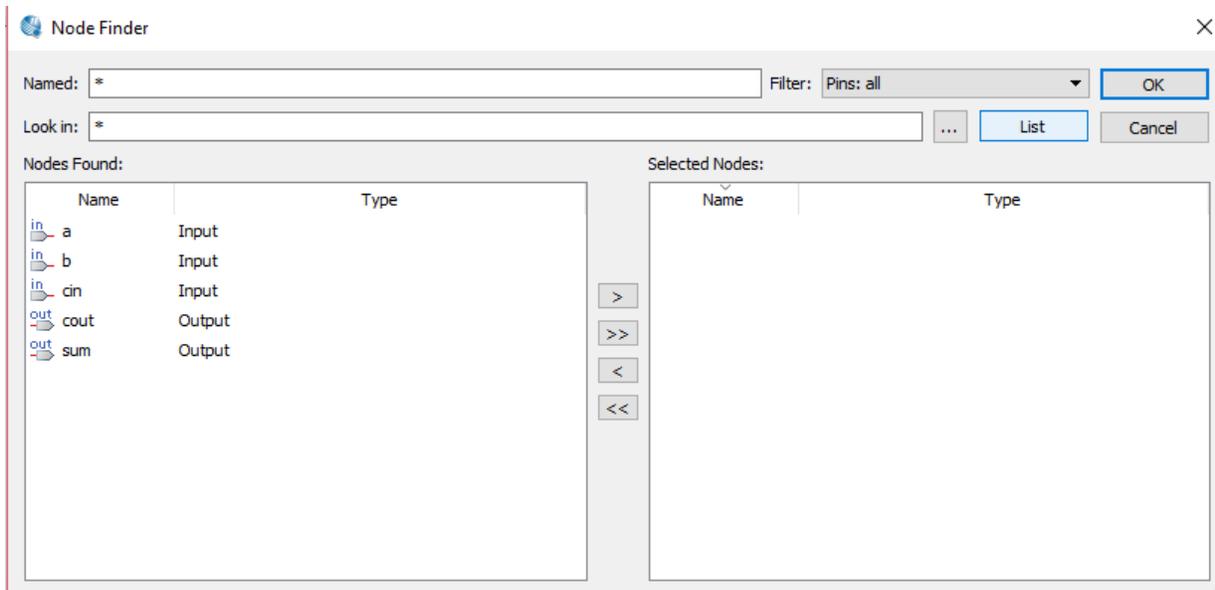
**Figure 4.11:** Node or Bus Window

- d) In the Insert Node or Bus dialog box, press the Node Finder button, a new Node Finder window will open (Figure 4.12).



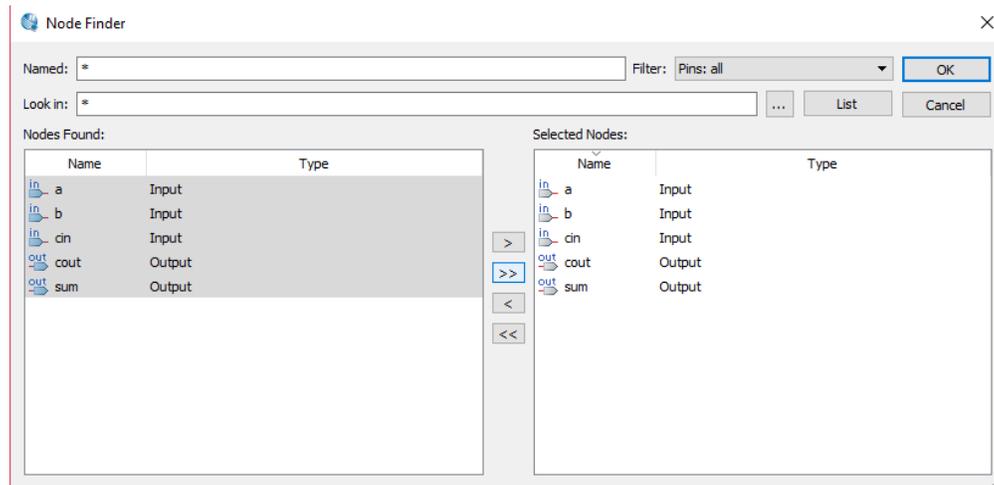
**Figure 4.12:** Node Finder Window

- e) In the Node Finder window, press the list button, this will display all inputs/outputs pins in your FA\_Gate design (within the Nodes Found pane at the left side of this window) (Figure 4.13).



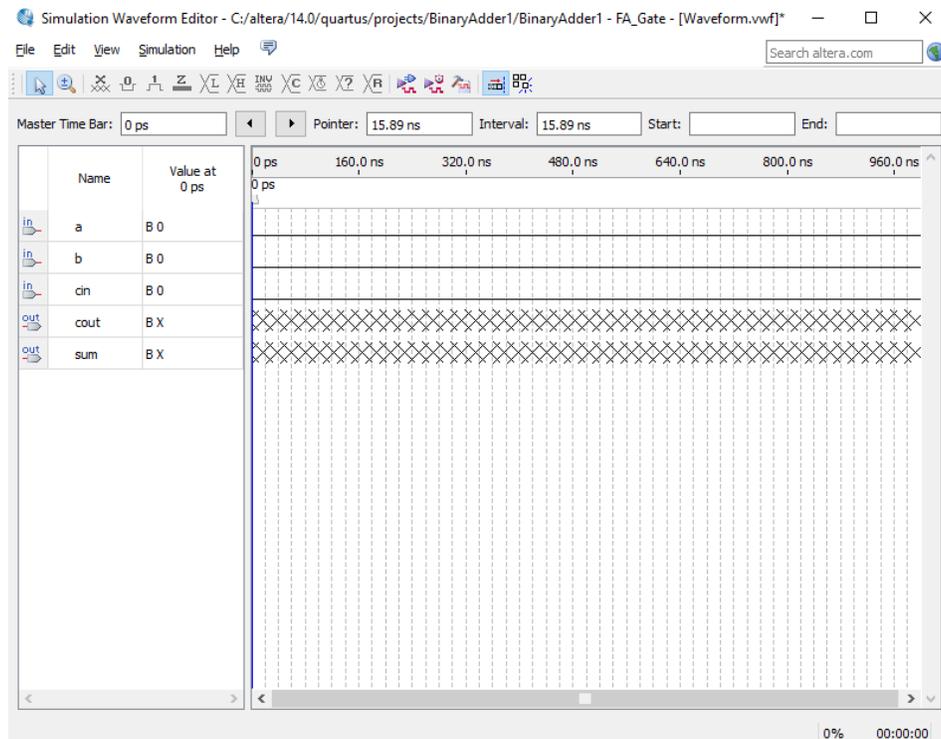
**Figure 4.13:** I/O Pin Selection in Node Finder Window

- f) Select all the pins (i.e.: a, b, cin, sum, and cout), and add them to the right pane (Selected Nodes). Press OK twice (Figure 4.14).



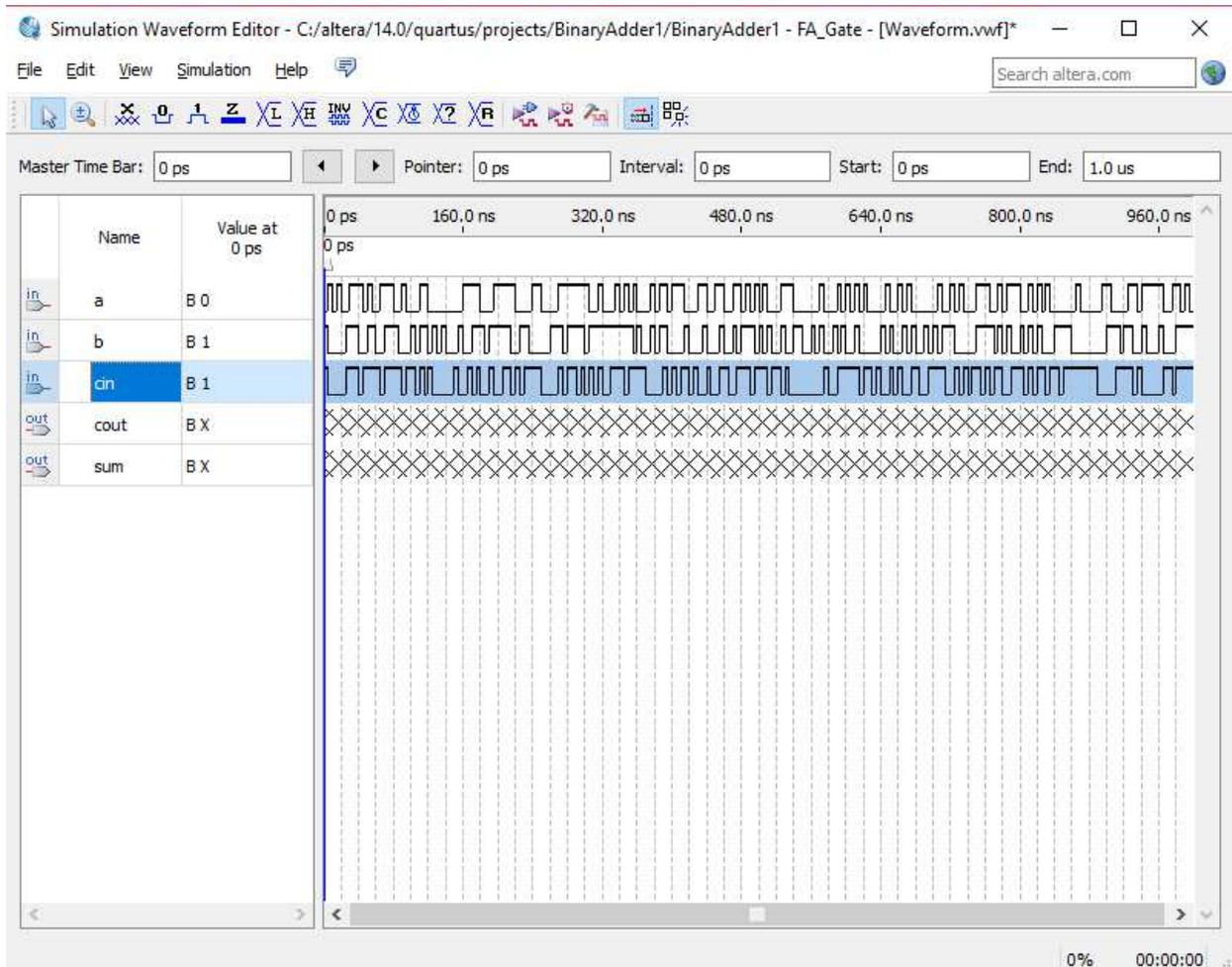
**Figure 4.14:** Node Finder I/O Pin Configuration in Node Finder Window

This will add the a, b, cin, sum, cout pins to the left pane of the Simulation Editor (Figure 4.15).



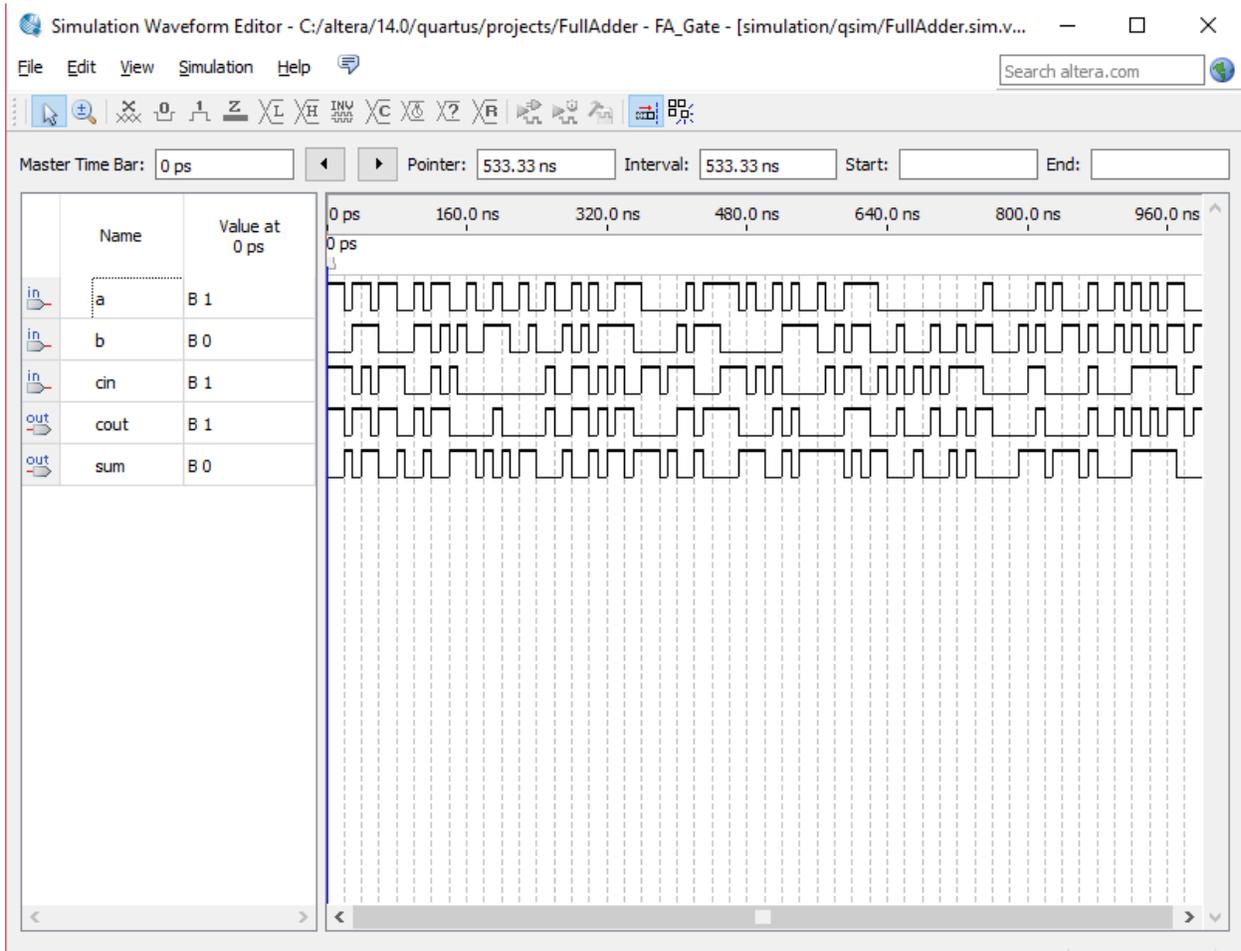
**Figure 4.15:** Simulation Waveform Editor I/O Configuration

- g) Highlight each one of the three input pins at a time (a, b, cin), and from the Edit menu, select Value → Random Value (choose the Every Grid option). This will assign a random wave form to each one of the three input pins (Figure 4.16).



**Figure 4.16:** Random Input Waveform Generation

- h) From the Simulation menu, select Run Functional Simulation (Figure 4.17). This will initiate the functional simulation of your design based on the selected random input waveform. You will be asked to save your file (extension is .vwf), go ahead and save it. A new Simulation Editor window will be displayed showing the sum and cout output waveform, as follows:



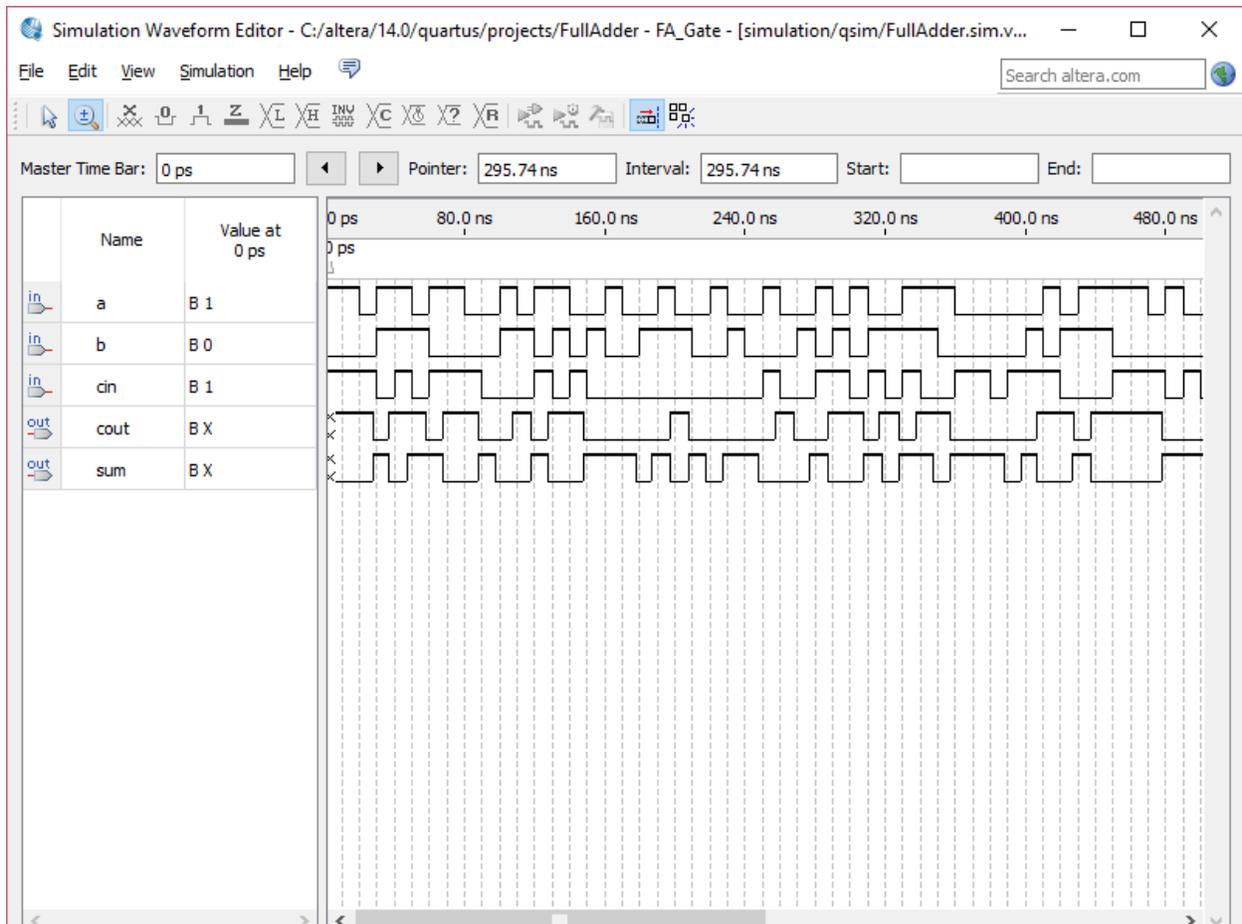
**Figure 4.17:** Functional Waveform Simulation

- a. Examine the output waveforms and make sure everything is correct. Notice that the outputs (sum and cout) change at the same time with the inputs. This is because in functional simulation no propagation delays are counted for the internal components of the circuit.

### 4.3.3 Timing Simulation

In behavioral simulation, timing information of the design under test is not included. In this section, timing simulation will be conducted on the full adder design. Timing simulation will enable the designer to watch for timing issues that might arise due to the inherent propagation delays of the used logic gates. To conduct timing simulation on the full adder circuit, proceed as follows:

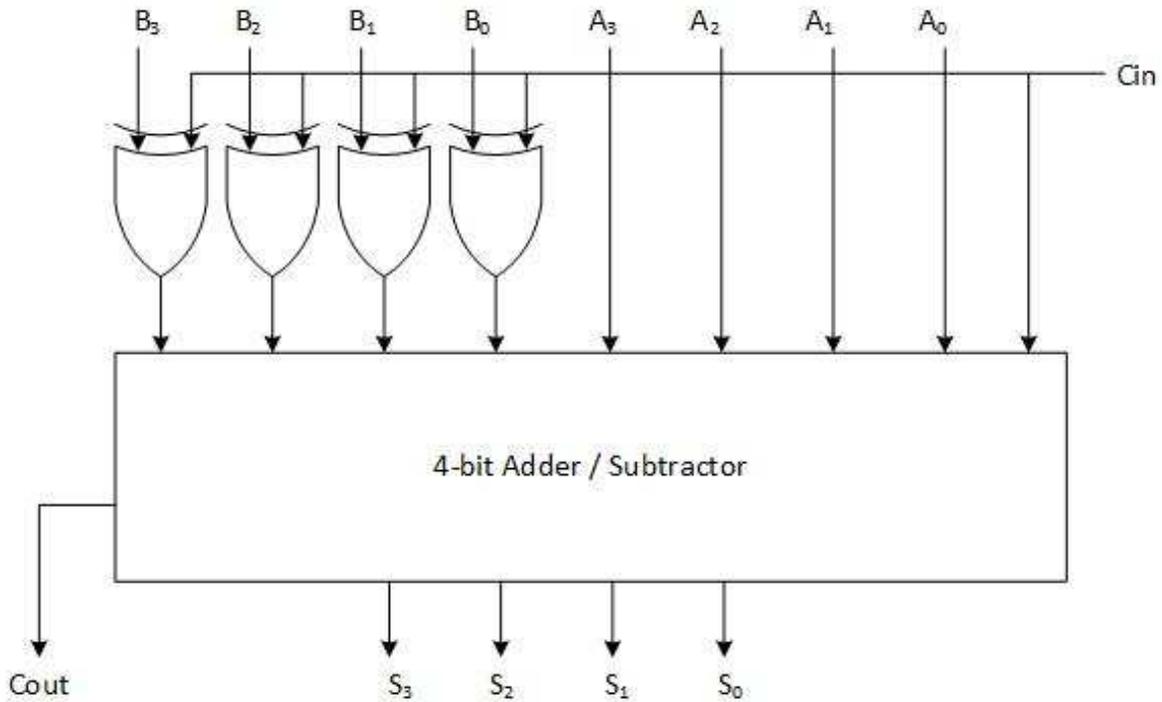
- a) Before timing simulation, the full adder design should be processed by the Fitter and TimeQuest Timing Analysis tools. To do so:
  - a. Select the Processing → Start → Start Fitter from the Processing menu (Figure 4.18). After Fitter is complete, more detailed resource-consumption information will be generated and displayed on the screen. It is always important to check these generated reports against the expected resource utilization of the underlying design.
  - b. After Fitter is complete, select the Processing → Start → Start TimeQuest Timing Analyzer from the Processing menu. By completing the TimeQuest Timing Analysis step, timing information, such as propagation delays, for the full adder design is now generated based on the specific target FPGA device (Cyclone IV E EP4CE115F29C7).
  - c. Open the .vwf simulation file from step h of the behavioral simulation section. To do this, from the File menu, select Open and choose the proper .vwf file that was previously created during functional simulation. This will display the previously saved .vwf file in the Simulation Waveform Editor, with the same input waveforms assigned previously during functional simulation. For timing simulation, in the Simulation Waveform Editor, select Simulation → Run Timing Simulation. A read-only Simulation Waveform Editor window will open displaying the assigned input waveforms, in addition to the generated output waveforms. Notice the time delay between the change in inputs and the corresponding change in output.



**Figure 4.18:** Timing Simulation

#### 4.4 Implementing a 4-Bit Binary Adder/Subtractor

This section presents a design of a 4-bit binary adder/subtractor. The addition/subtraction module will be designed following a structural way through utilizing the 1-bit full adder (FA\_Gate) module that was created in the previous section. Specifically, the subtraction operation will be conducted by adding the 2's complement of the subtrahend to the minuend. The 2's complement mechanism will be implemented by first obtaining the 1's complement of the subtrahend (bitwise complement), followed by adding a 1. This can be realized by using the first carry-in to the 4-bit adder together with four two-inputs XOR gates as shown in Figure 4.19.



**Figure 4.19:** 4-bit binary adder / subtractor

To implement the 4-bit binary adder subtractor, follow the following steps:

- Create a new project in Quartus II CAD Tool. Follow similar steps as in “Designing the 1-bit full adder” section. In this implementation, however, make sure to name the top-level entity as BinaryAddSub4. Also, you need to add the Verilog file of the FA\_Gate entity to the project. To do this, in the Add Files dialog box window (during project creation phase), browse to the location of the required v file and select it. The file name will be displayed in the “Find name” textbox. Press the Add button to add this selected file to your project.
- Add a new Verilog file to the project and name it BinaryAddSub4.v
- Add the following code to the BinaryAddSub4.v file:

```

module BinaryAddSub4 (s, cout, a, b, cin);
    parameter N = 4;
    output [N-1:0] s;
    output cout;
    input [N-1:0] a, b;
    input cin;
    wire[N:0] c;

```

```

genvar i;

generate
    for (i=0; i<N; i=i+1)
        begin : bit_add_sub
            FA_Gate FA (c[i+1], s[i], a[i], b[i] ^ cin, c[i]);
        end
    endgenerate

    assign c[0] = cin;
    assign cout = c[N];
endmodule

```

- d) Using the same steps as in the “Implementing a Full Adder” section, run functional and timing simulations for the 4-bit adder/subtractor design in this section.
- e) Examine the generated output. Do you notice the embedding of time delays? Notice that the output now change after some propagation delay time in response to the corresponding change in inputs.
- f) Can you tell if the expected output, based on new inputs, can be read without any issues? In other words, is there enough time to read the output before any new change in inputs? If not, how can you address this issue?

### Extra Credit

Design and simulate (functional and timing) the following Boolean function using a 4-to-10 BCD decoder:

$$f(a, b, c, d) = \sum (m_1, m_2, m_3, m_5, m_7)$$

What does this circuit imply?

## 5. REVIEW QUESTIONS

1. Explain the difference between a half adder and full adder.
2. Explain why a full adder requires a carry input, opposed to just a carry output.
3. Explain why 2’s complement addition is required opposed to 1’s complement addition to implement subtraction in digital circuits.
4. Explain generally how adder circuits can also be used to implement multiplication and division.